

My Favorite Movie

Effect: A picture frame is presented to the audience as a prediction, although the front of the frame is not shown. A deck of cards is also introduced. The deck has numbers 1 through 40 written on the back of the cards in numerical order. On the face of the cards are names of famous movies. A volunteer from the audience is asked to choose a number from 1 to 40. The movie written on the card with the chosen number on the back is shown, it is Back to the Future. The picture frame is turned around to reveal the Back to the Future movie poster.

What you will need: Blank faced deck, marker, repositionable glue or a piece of double stick tape, and any way to reveal the selection as a prediction.

The deck you will prepare will have a list of items (in the case above, movies), with a single item written on each card. On the back of every card, you will number from 1 to however many cards you want. Additionally, you will need an extra number one card that will be the force card. Place the force card on the top of the deck followed by the rest of the cards. Looking at the top of the deck on the back of the cards you will see a number 1, 1, 2, 3, 4... The force card should also have a bit of double stick adhesive placed on the back of the card. I use Zig 2 Way Glue. You are now able to show every card face with the listed items on them and casually show the numbers on the back of the cards careful not to expose the duplicate number 1. By having a random number chosen, you can remove the corresponding card with that number written on the back and place it on top of the pack (and on top of the force card. The repositionable glue will fuse the cards together as one and you are now able to flip the freely chosen card over to reveal the force card. This will be the world's easiest and most convincing double lift as the cards are stuck together. The deck can be examined, but of course the two cards together cannot.

Psychic Deck

Effect: While a card is being selected by a volunteer the performer states, "Most card tricks start with a card being selected and then lost back in the deck, and through some slight-of-hand the magician finds the card". As the magician is talking, the card is selected and then lost in the deck. The deck is shuffled and then spread to show all cards face down. "Instead of me finding the card, I am going to let the deck find the card for us". While the deck is on the table, the magician fairly squares the cards. After a magical gesture, the deck is spread once again to show one card face up, the 10 of diamonds. The performer asks the spectator if that is their card, the spectator will say "no". The magician says, "of course it is not, you see that would have been a great trick for me to find the card, but I said the deck was going to find the card. The deck is, in fact, telling us that your card is exactly 10 down from this card." The magician slowly and fairly counts 10 cards down, while holding the 10th card face down, the magician asks what the name of the card was. The 10th card is flipped over to reveal the selected card.

Method: Before the trick begins, the magician has to reverse a 10 on the bottom of the deck and put 4 random cards below that.

Performance: A card is selected and shown to the rest of the audience. The magician riffles through the pack and the spectator is asked to say stop wherever they want. The card is placed back into the pack at the desired location. Upon squaring up the cards, you will need to keep a finger break above the card. About half way between the break and the top of the deck is cut and tabled, the finger break is maintained. Next, the cards are cut to the break and tabled on top of the pack already sitting on the table. The chosen card is now on top of the remaining cards. Half of the remaining pack is cut and tabled on top of the tabled pack. And lastly, the remainder of the cards are placed on top of the entire deck. At this point the selection has 4 random cards above it and then the reversed 10. The cards should all be approximately a quarter of the way down in the pack. At this point, you can show the top several cards and the bottom several cards (this is great to do for magicians that think they know what is going on). Now you take the deck and faro shuffle the pack end for end. You do not need a perfect faro all the way through the deck, only between the chosen card and the 10 has to be a perfect weave. The deck will be bridged putting pressure on opposite corners of the deck. This will cause the cards to bridge unevenly so every other card will be side jogged. Faking an all-around square up (making sure to keep the jogged cards out about a half inch) allows you to turn the deck 180 degrees to put the 10 in the correct position for the next sequence. The cards are spread, but because of the side jogged cards, only half of the deck is able to be shown. This gives the illusion that all of the cards are face down (the 10 is concealed). All that is left to do is to square the pack with your finger tips on the table then respreads the cards to show the 10 has magically turned over. The selected card will be exactly 10 cards down.